**Spike Plan**

**Name:** Load and Display Image From Gallery

**Context:**

We need to load in images from the gallery in to our application before we can process them.

**Gap:**

Neither of us are very familiar with android development so we hope to learn how to access the gallery and display images on the screen.

**Goals/Deliverables:**

Code for accessing gallery images.

* Android has a system for common user interactions, “intents” that can probably be used for this purpose
* Controlling how the user selects the image should not be a priority, needs to be something that all users are familiar with

Code for displaying images in our application.

* If a standard way to display any image from any source that would simplify other steps greatly

**Planned start date**: 19th March 2014

**Deadline:** 25th March 2014

**Planning notes:**

1. Make a basic android application to serve as a base for displaying images and text.
2. Add functionality for accessing the gallery – there’s probably a built-in system/libarary for this.
3. Add in the functionality for displaying the chosen image from the gallery.